A Design-Driven Source of Truth

The complete life cycle

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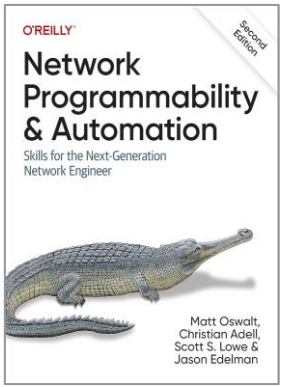
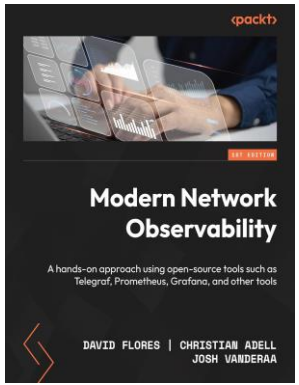
ITNOG8, May 2024

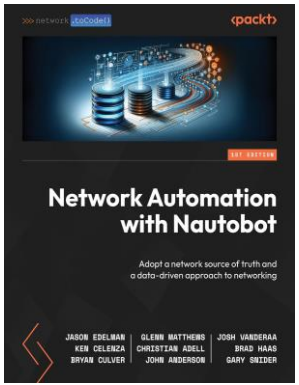
>>> About me

Working as network automation engineer at >>> network .toCode()

Writing about network automation topics



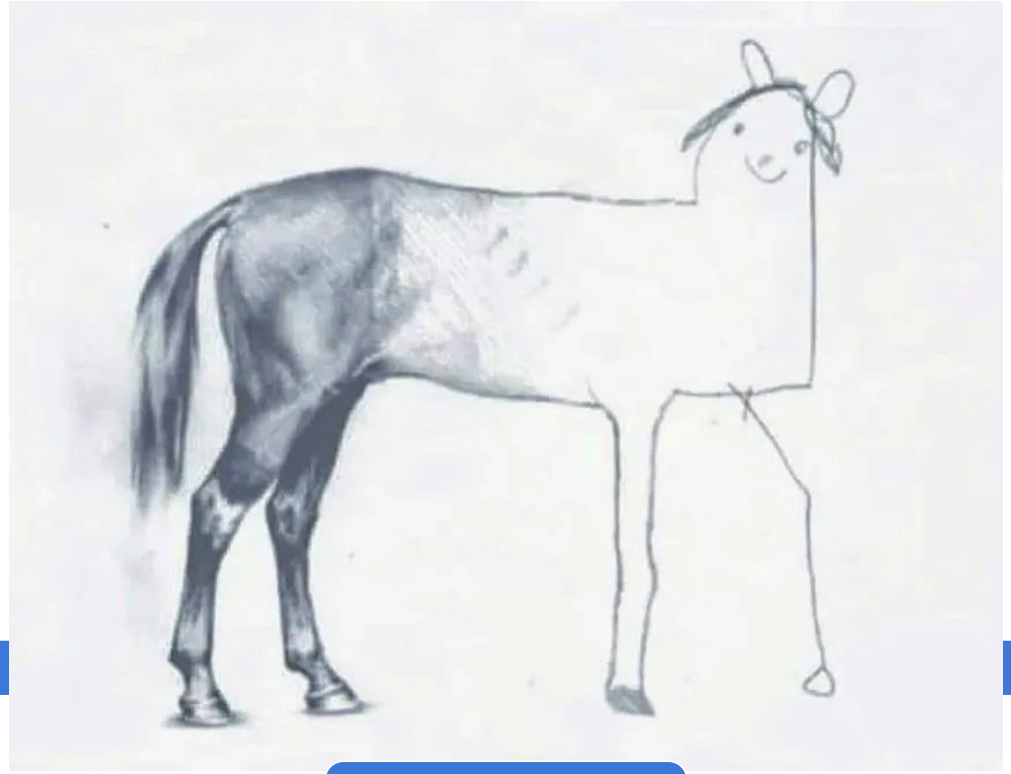




Promoting **community** events at

NetBCN

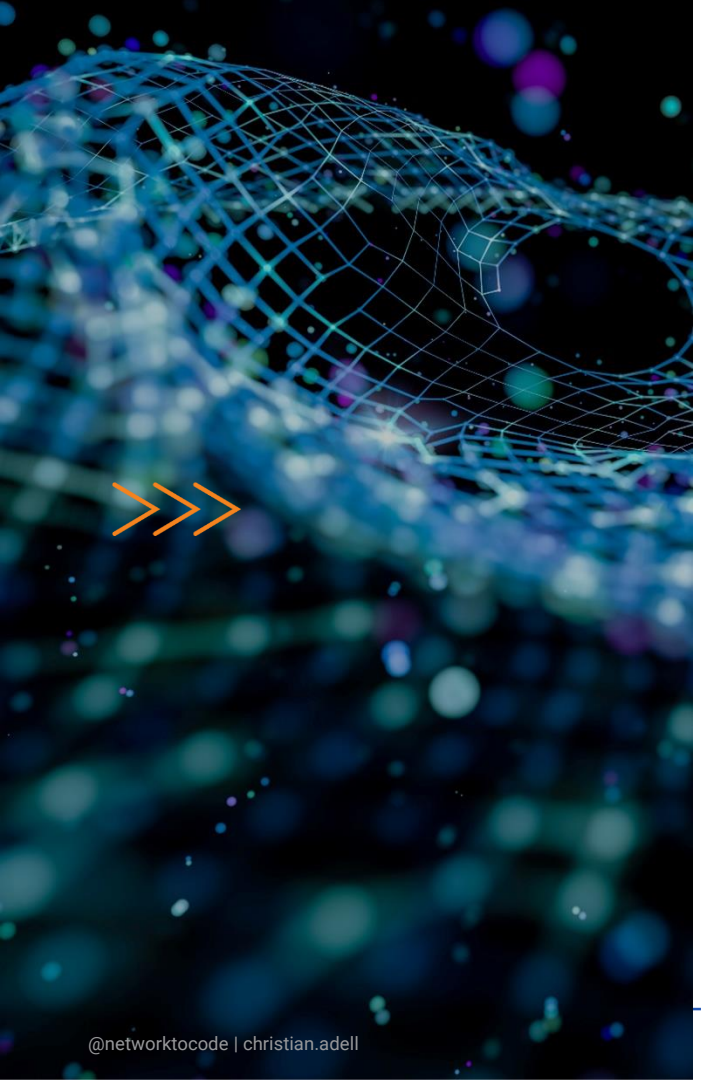
>>> The Infrastructure Life Cycle, from Design to Operation



DESIGN

BUILD & DOCUMENT

OPERATE & VALIDATE



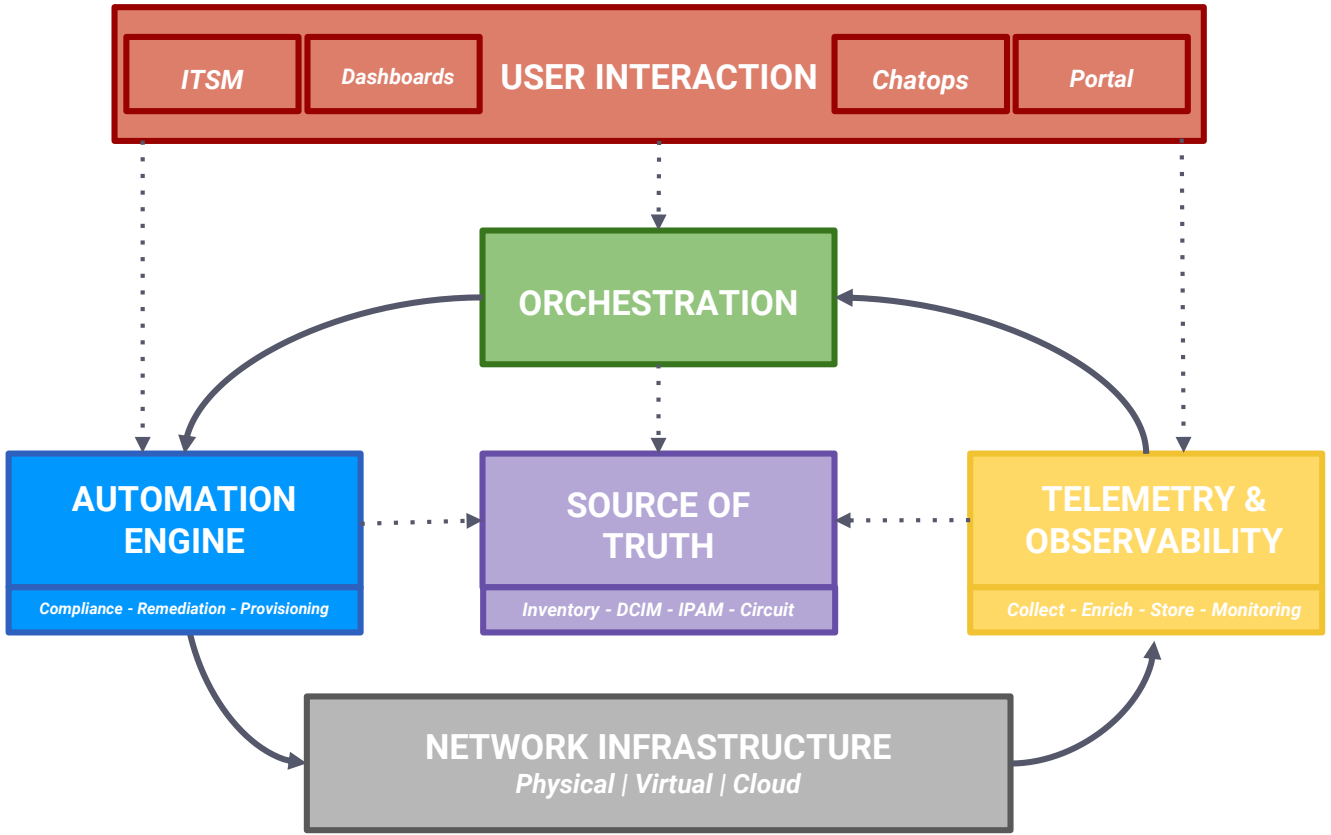
Recap about Network Automation

A Design-Driven Source of Truth

Demo it with Nautobot

Recap about Network Automation

>>> Network Automation Architecture



Ref: https://blog.networktocode.com/post/network-automation-architecture-part-01/

>>> The network-related roles

***NOTE**: there are more roles involved, these are just a few of the most relevant*

Network Architect

Defines how the network should be built

Network Manager

Oversees the network team and the strategy

End User

Requests and accepts network service changes

Network Operator

Manages the network

Security Engineer

Ensures compliance of security rules

>>> The roles **BEFORE** network automation

Network Architect
Creates golden configurations and network diagrams

Network Manager
Ask for reports to the team members

End User
Sends an email or service request, and wait

Network Operator
Translates the idea from architects into network CLI configurations

Security Engineer
Incident response and best-effort review of compliance

>>> The roles **WITH** network automation

Network Architect
Codifies the design into data validation rules and creates templates to render configuration artifacts

Network Manager
Interacts with the automation APIs to get the necessary information

End User
Creates a service request and expects the result in an almost self-service way

Network Operator
Leverages the Source of Truth to define the network state

Security Engineer
Define compliance rules that are in effect all the time

What could we do better?


A Design-Driven Source of Truth

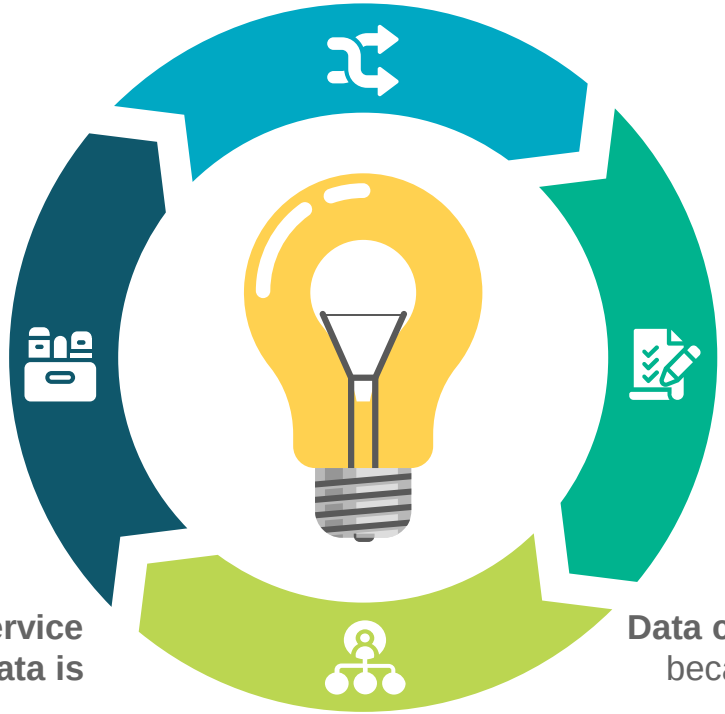
>>> Pie on the Sky

01

Data input is simpler and valid because is abstracted and enforced by the design

02

Tracking the life cycle of a service is easier because the related **data is connected** together



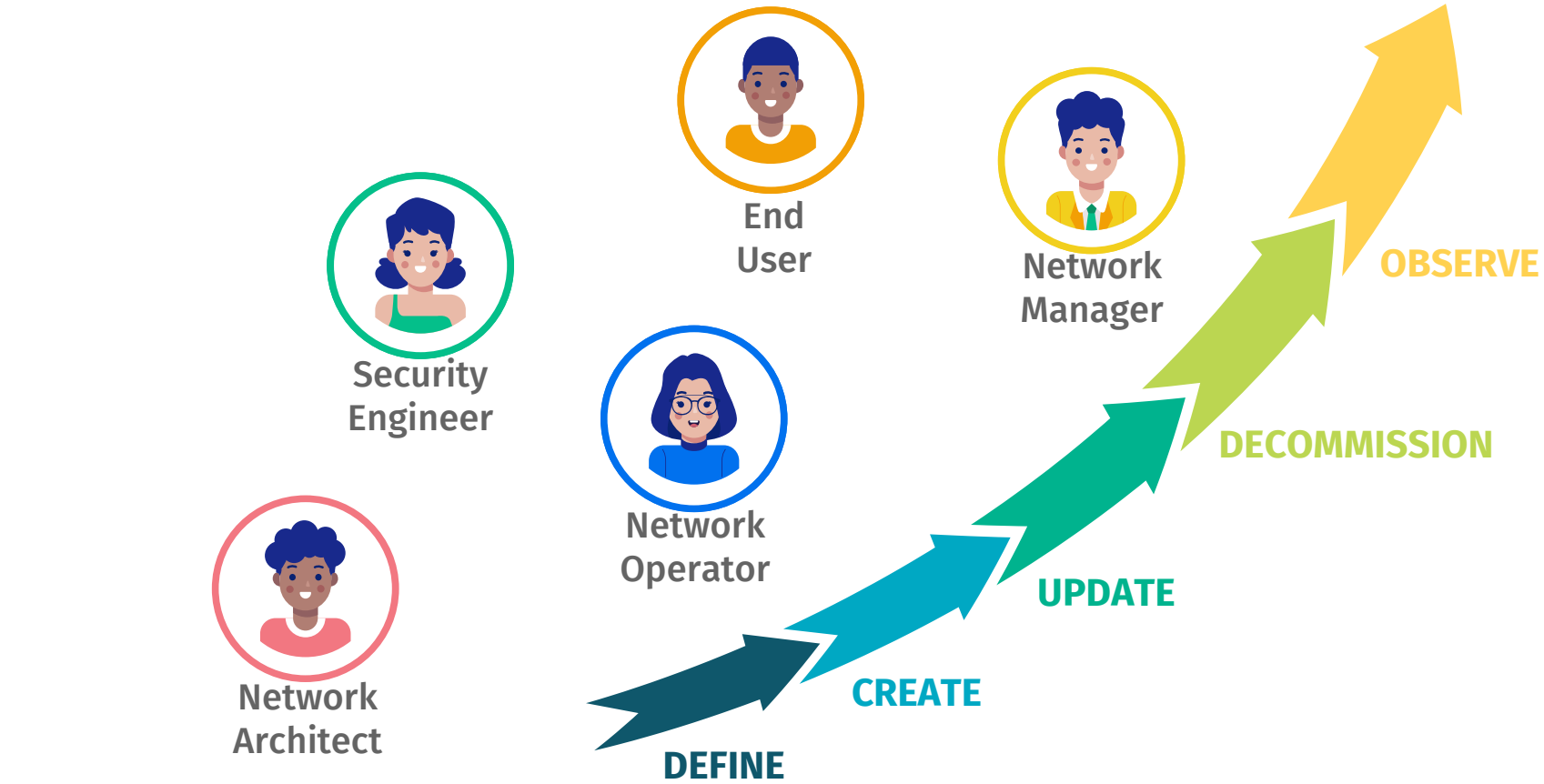
03

The networks are more **reliable and predictable** by enforcing standardization

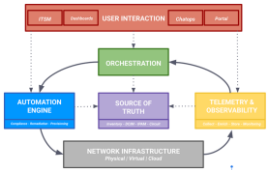
04

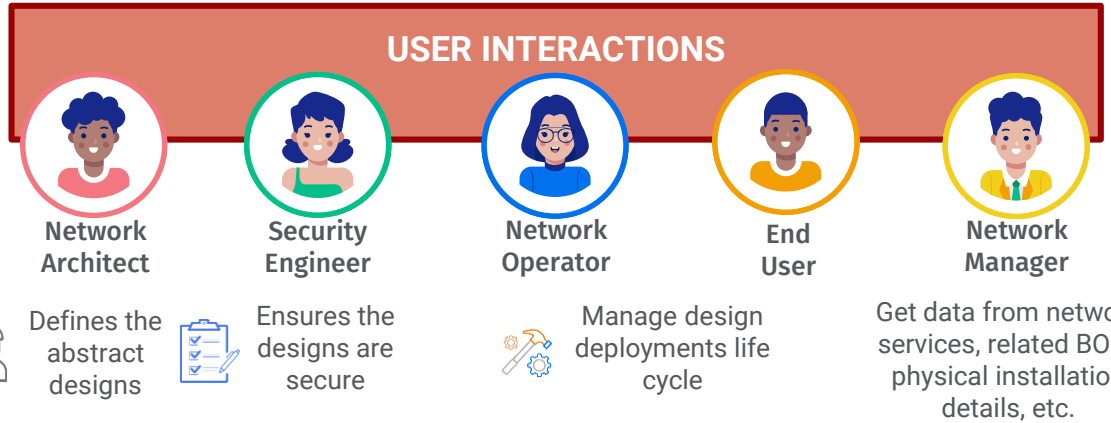
Data consumption is more efficient because it exposes what is needed

>>> A Design-Driven Life Cycle



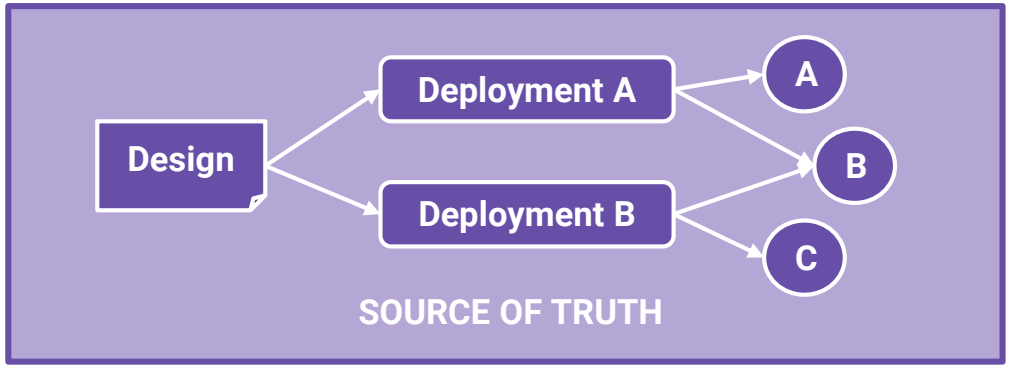
>>> The Design-Driven Source of Truth Workflow





What data do we need to update the network status for a specific Design Deployment?

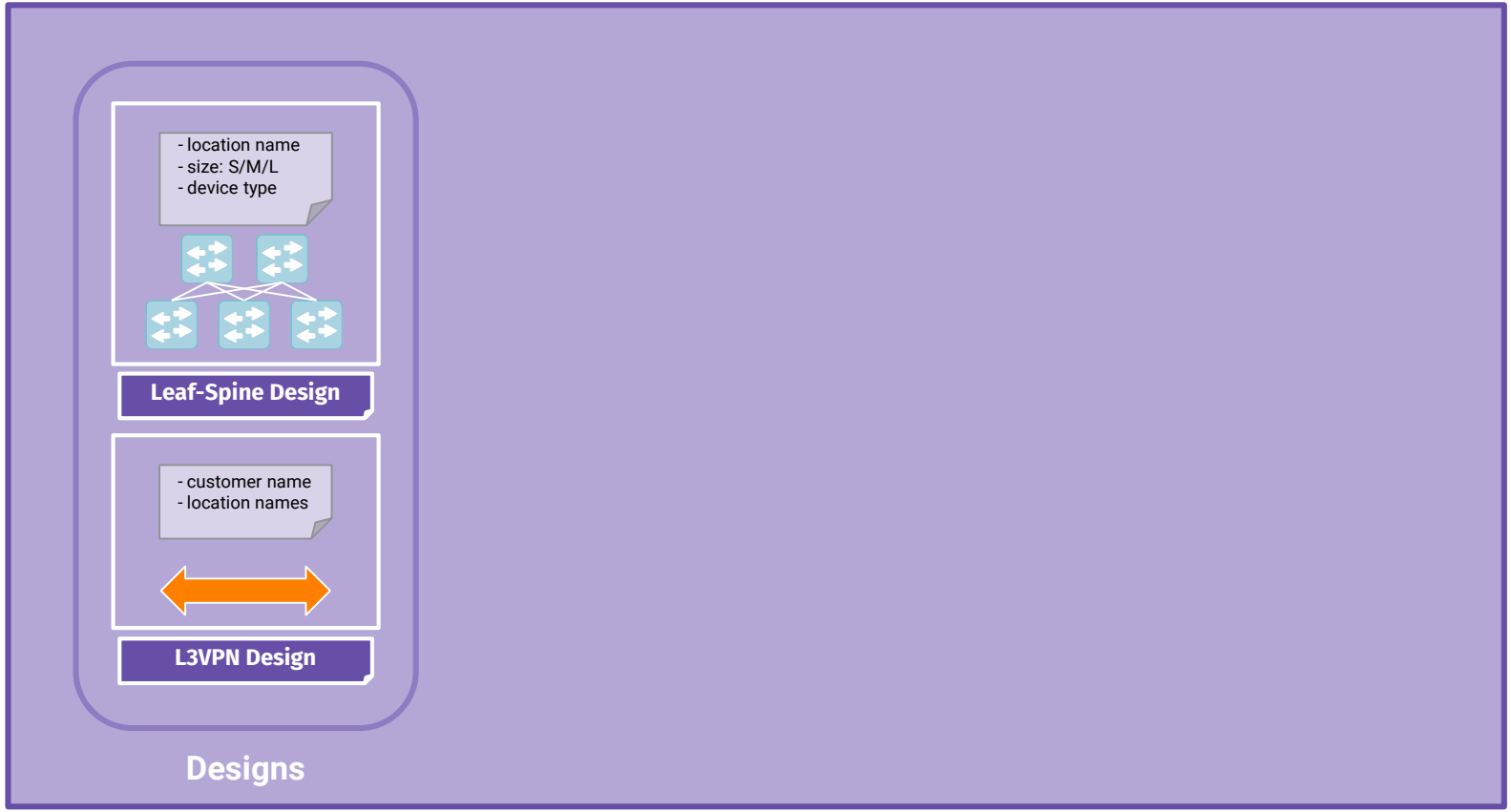
AUTOMATION ENGINE



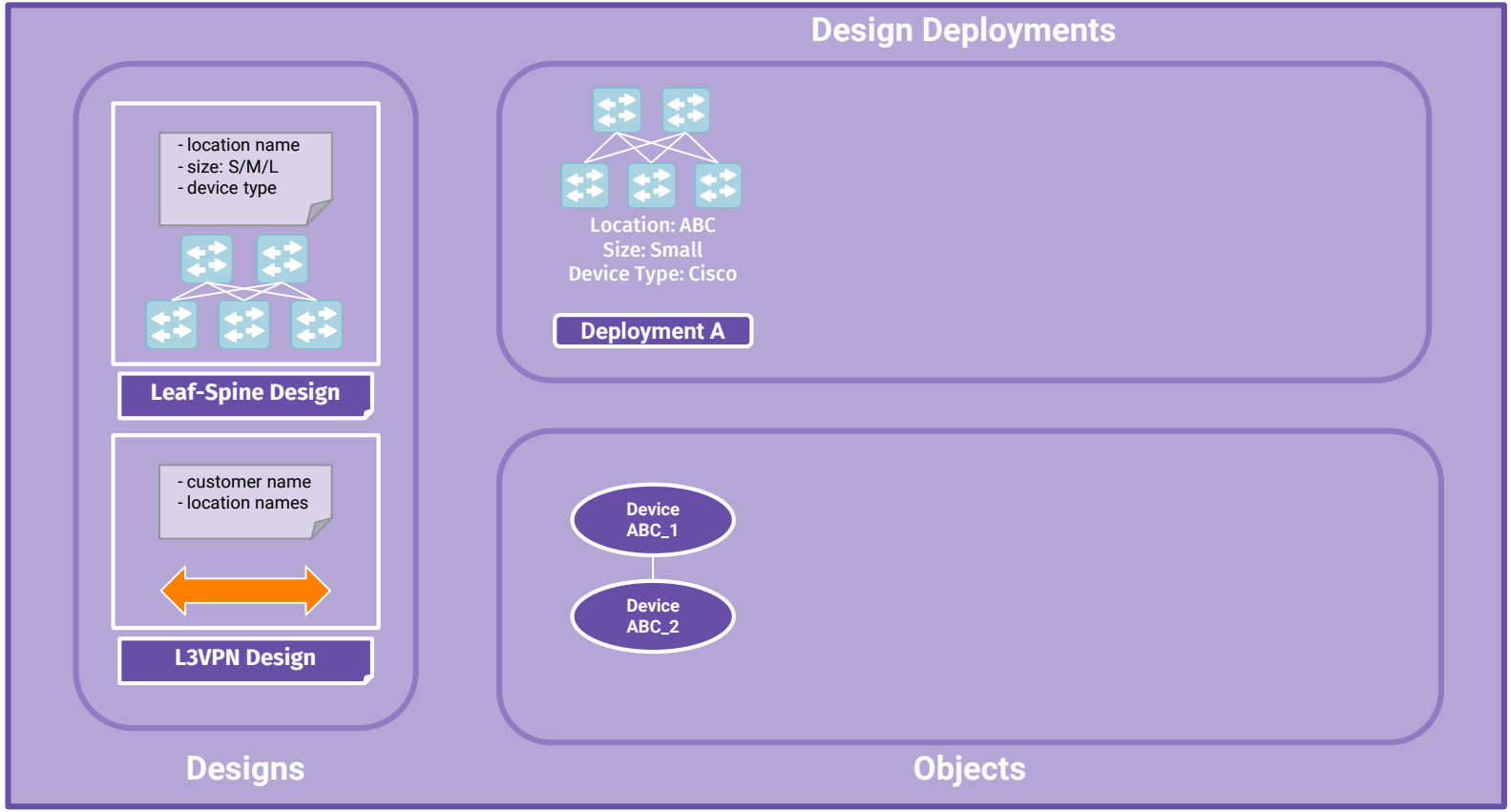
What shall we check for a specific Design Deployment?

TELEMETRY & OBSERVABILITY

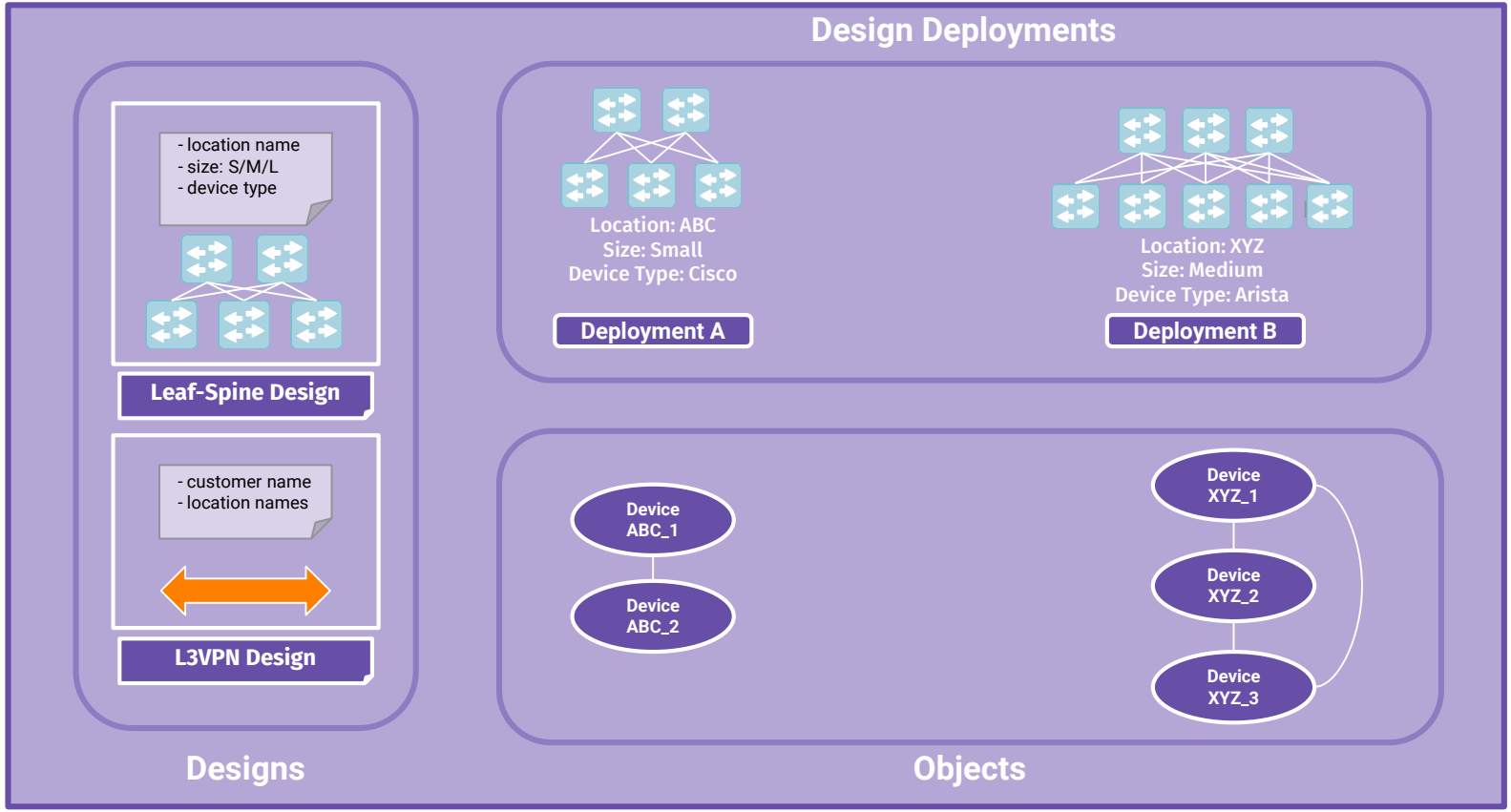
>>> Step 1: Create Designs



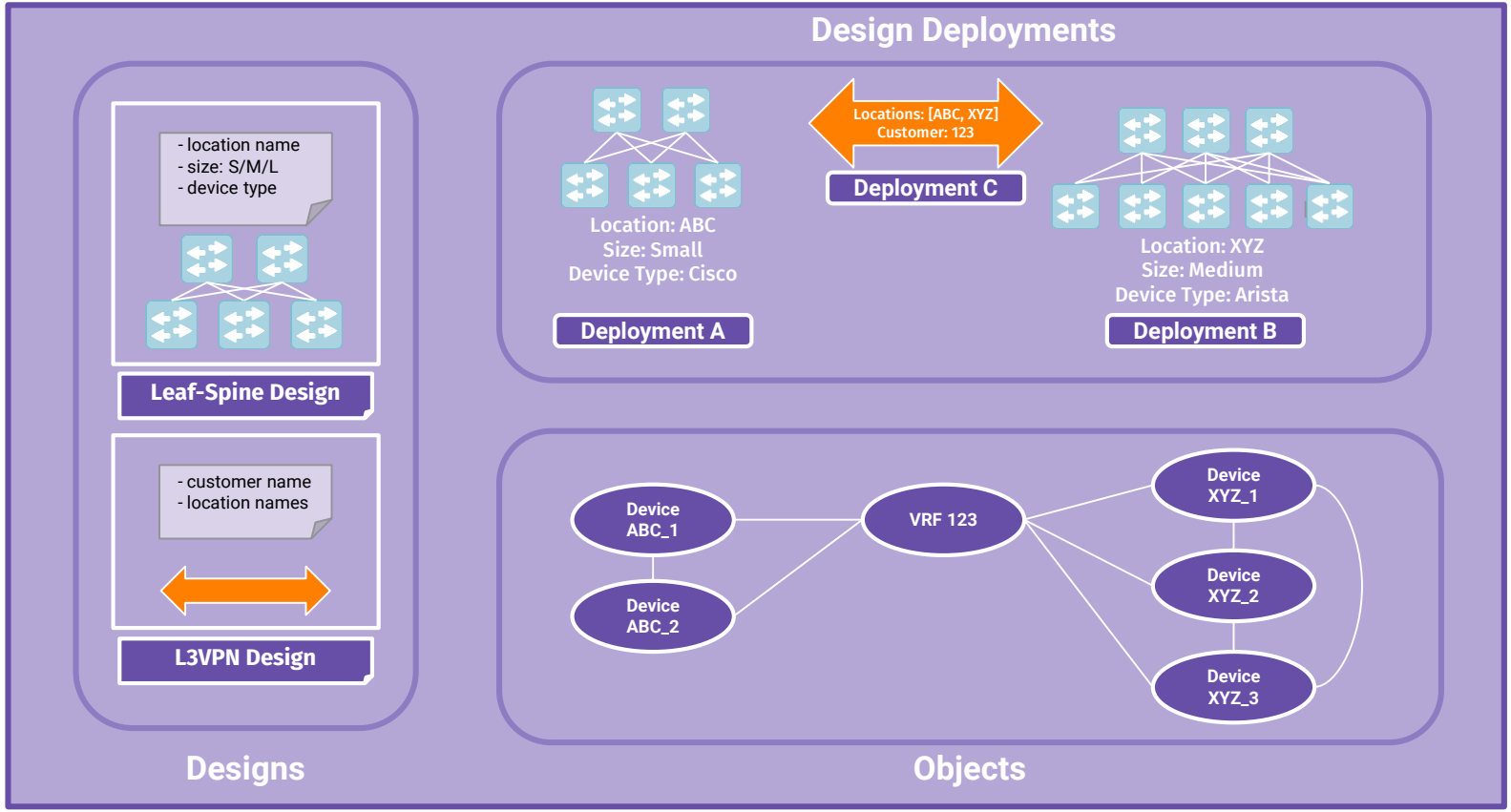
>>> Step 2: Deploy a Design



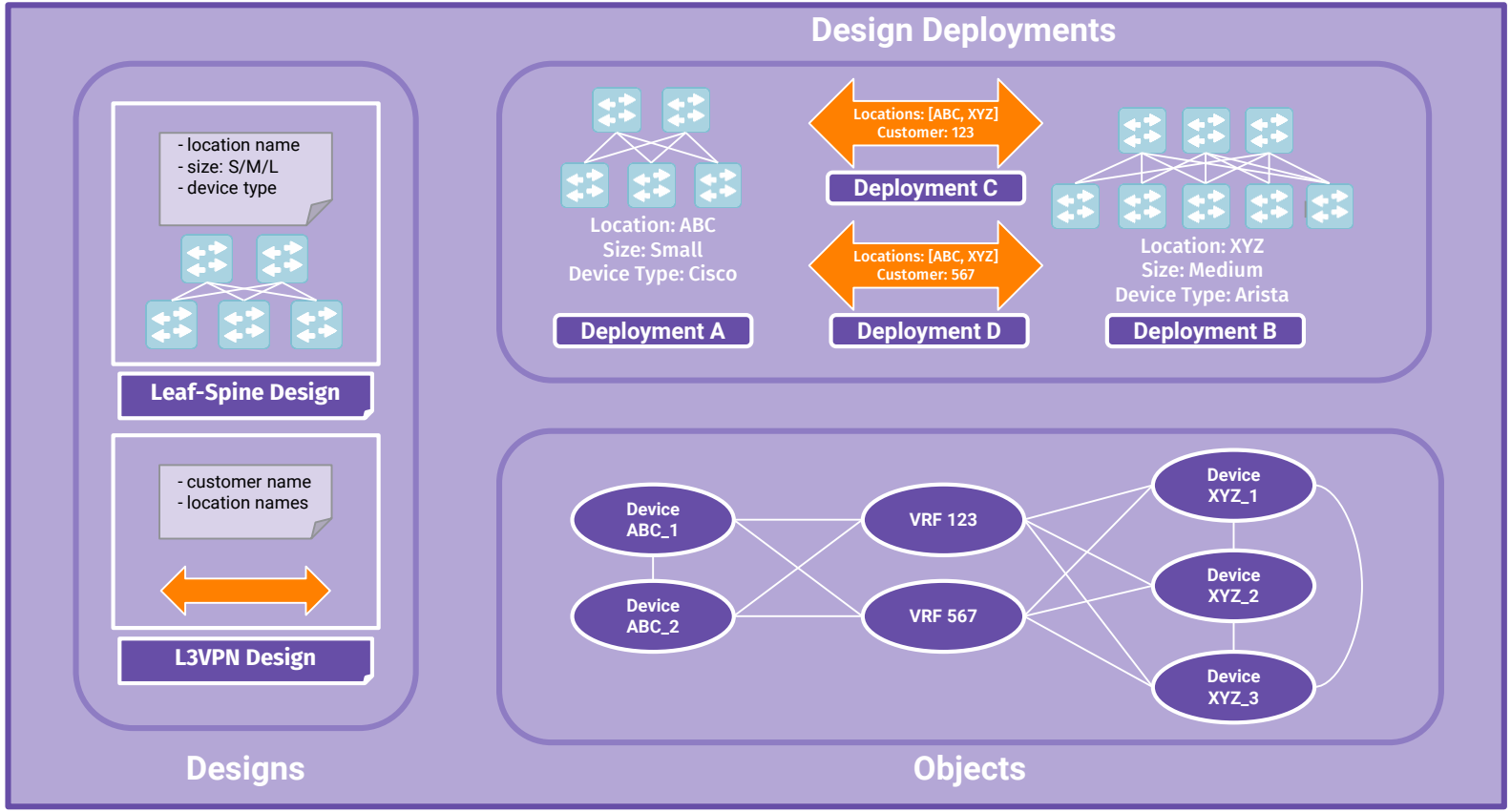
>>> Step 3: Deploy a design with different input data



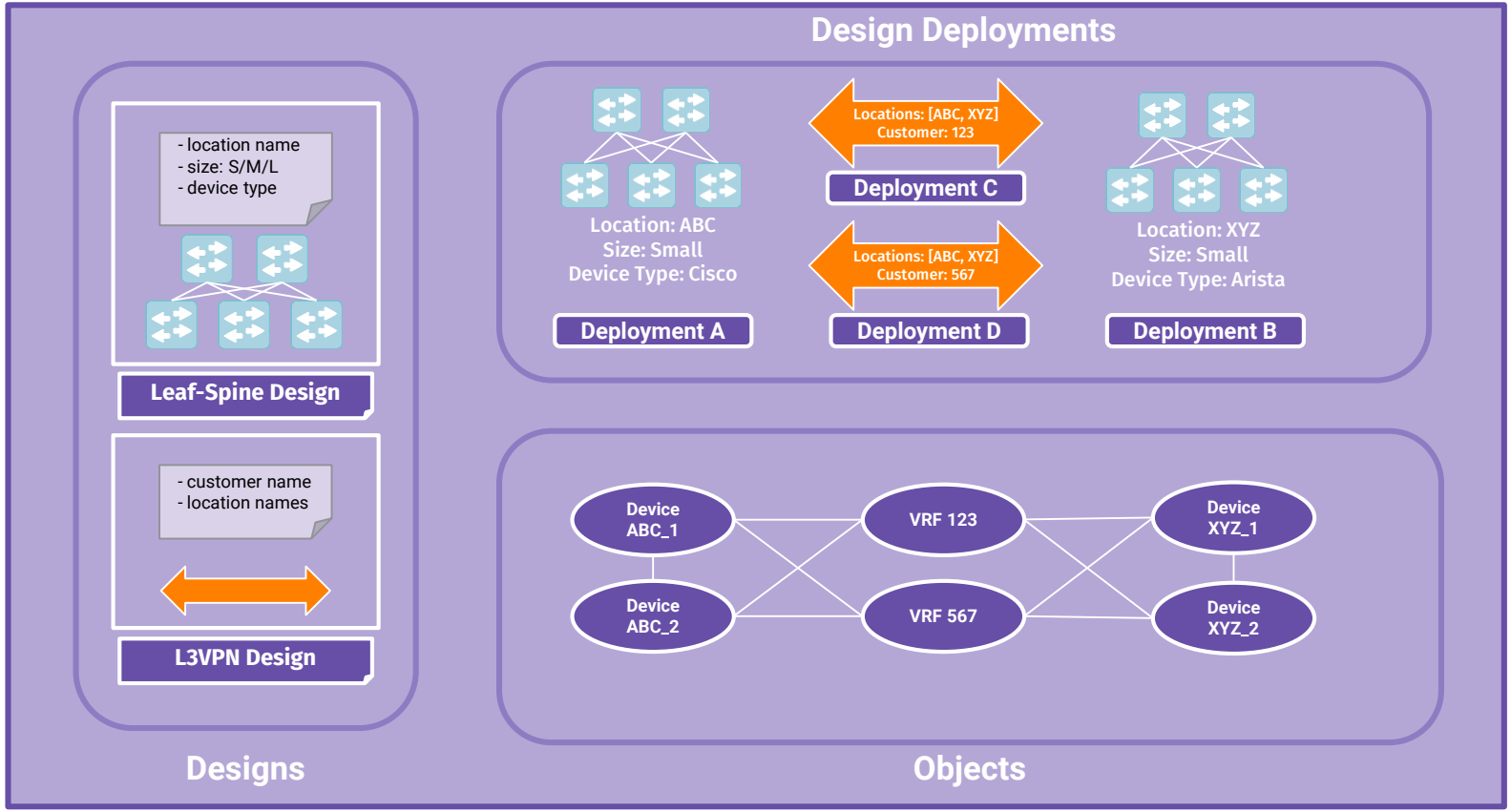
>>> Step 4: Deploy a new design that depend on others



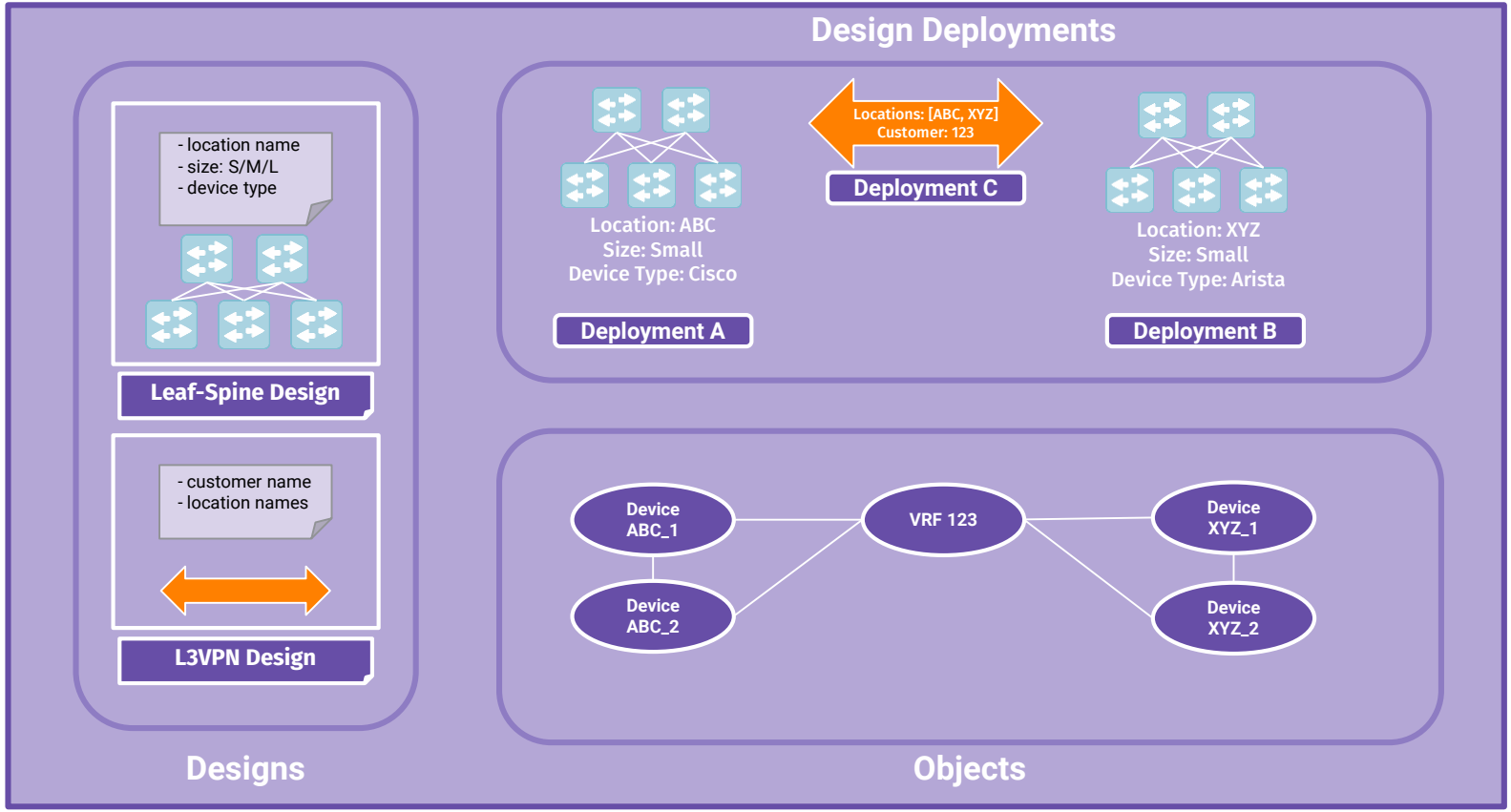
>>> Step 5: Yet another deployment



>>> Step 6: Update an existing deployment



>>> Step 7: Decommission an existing deployment

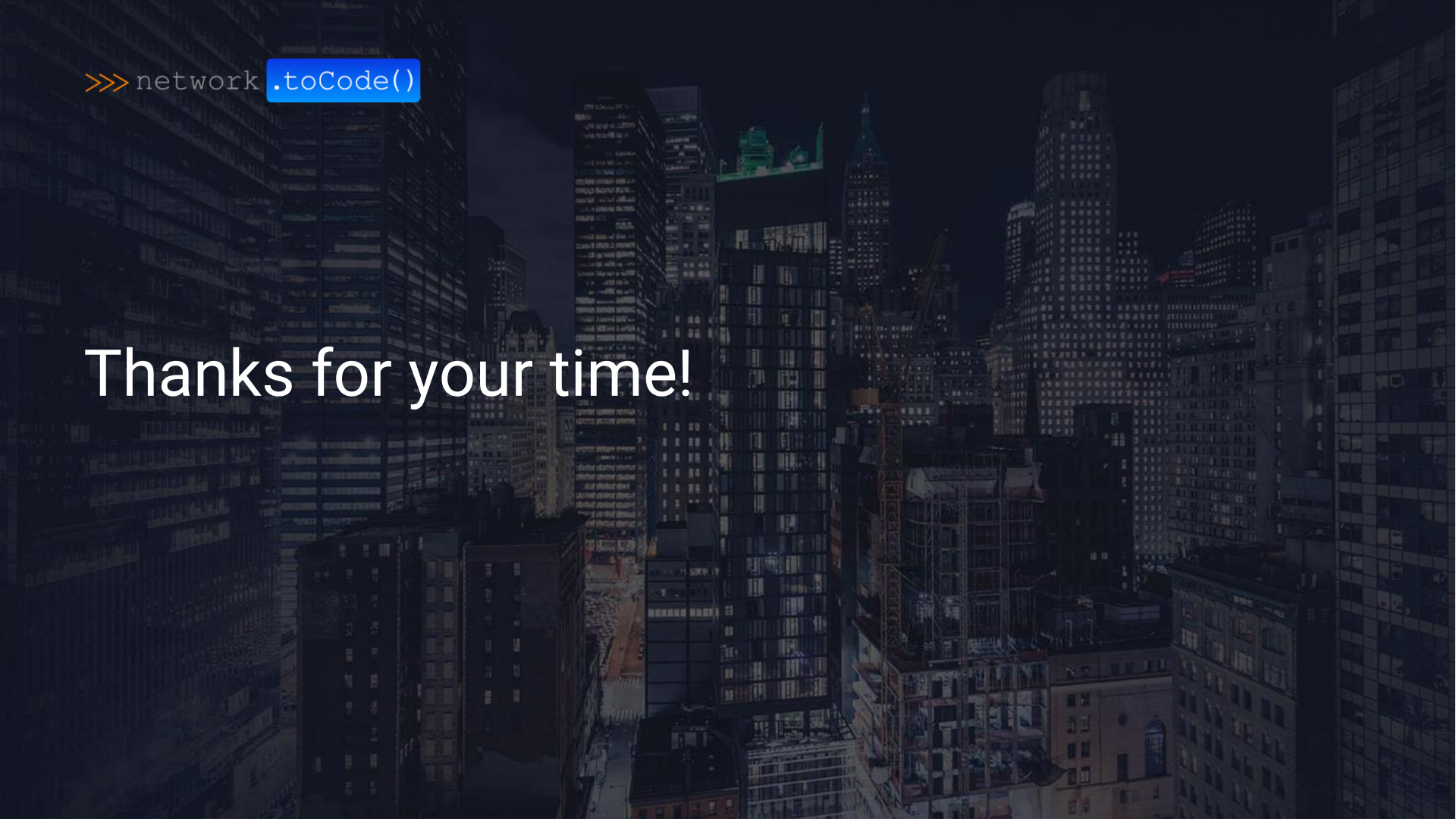


Just words or something up and running?

Demo

Using Nautobot Design Builder App

https://blog.networktocode.com/post/design-builder/


>>> network .toCode()
Thanks for your time!